

RED FOX GAMES
CITY WARS 2009
OPERATION URBAN THUNDER

MISSION TIME PARAMETERS:

12:00 - 16:00 hours

MISSION OBJECTIVE:

Your team must recover the two key components (a warhead and a detonator) to complete the assembly of your nuclear bomb. At the same time every effort must be made to prevent the enemy team from recovering their bomb components and assembling their bomb. Your ultimate objective is to deliver your completed bomb to the enemy's base to destroy their city.

MISSION PARAMETERS:

1. Your team must obtain their bomb components and safely return them to the commanding officer in order to complete the bomb.
 - 1a. If a team member is "hit" while carrying the component it must be dropped at that point.
 - 1b. The bomb is not allowed to leave your command post until fully assembled (both components are retrieved).
2. Your team must infiltrate the enemy's command position and "detonate" the bomb to destroy the opposing city.
 - 2a. Full points will be awarded for delivering bomb to primary objective
 - 2b. Partial points will be awarded for delivering bomb to secondary objective
3. Your team must prevent the enemy from acquiring their bomb components.
 - 3a. Your team may not enter the original holding location for the enemy's bomb components.
 - 3b. Your team may not touch the enemy's bomb components.
4. Your team may capture the enemy's completed bomb and take the bomb back to the enemy's base to be detonated.

POINT ALLOCATION:

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| Control of bomb component location at designated time | 50 points each |
| Prevent enemy from retrieving bomb components | 50 points each |
| Delivery of completed bomb to primary target | 100 points |
| Delivery of completed bomb to secondary target | 50 points |
| Capture of enemy's completed bomb | 50 points |
| Delivery of enemy's bomb to primary target | 100 points |
| Delivery of enemy's bomb to secondary target | 50 points |

BONUS POINTS:

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|---|------------|
| Delivery of both bomb components to team HQ <90 min. | 100 points |
| Delivery of both bomb components to team HQ <120 min. | 50 points |
| Delivery of assembled bomb to target <2.5 hours | 100 points |
| Delivery of assembled bomb to target <3.0 hours | 75 points |
| Delivery of assembled bomb to target <3.5 hours | 50 points |